

Instruction Manual



The Ballista

The ballista is your main tool for keeping the enemy away from your castle. It can launch javelins, morningstars, homing eagles or even boostable sheep.



Your castle

You have to protect your castle at all costs!

Not just because the bonus rooms give you important gameplay advantages and the barracks let you spawn troops on the battlefield. What is even more important is that losing your castle or your flag causes you to lose the battle!



Troops

To send out troops from your castle, you need to have barracks and enough food. Your current food amount is shown next to the food icon on the screen, and it regenerates over time.

Your soldiers have an important role in stopping the enemy attacks, and they can also capture the enemy flag.



Spells

Casting spells is a great way of aiding your army on the battlefield.

There are special hero spells, which teleport your hero into the middle of the brawl.



Heroes

Heroes are mighty warriors who can turn the tide of battle by themselves. When the hero is defeated, he is returned to the castle.



castle controls

Previous projectile

Pan & zoom to view



Next projectile

Cast spell

Warn your troops of incoming projectiles

Shoot your ballista

Spawn troop

Pause game







Hero controls

Hold to wield the shield

Hold to draw the bow

Hold to return from hero mode

Jump / Shoot your bow

Hold to charge super attack

Attack

Pause game

Move the hero



credits - ZEN STUDIOS

- Managing Director Zsolt Steven Kigyossy
- Project Manager & Lead Designer Tamás Balog 'Immortal'
 - Lead Programmer Gergely László Makó

- Lead Artist -Norbert Baki
- Lead Technologist -Géza Herman
- Programmers -Csaba Bánsághi András Bondor 'LBandy' András Bíró



credits - ZEN STUDIOS

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- Character Art -Csaba Baity Márk 'Max' Kovács

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- Design -István Pusztai 'Vansh'

- Additional Design -Neil Sorens Gábor Andrássy 'Coltos' Máté Széplaki



credits - ZEN STUDIOS

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> - Sound -Tamás Balog 'Immortal' Attila Héger

> > - Special Thanks
> > Mel Kirk
> >
> > Bobby Loertscher
> >
> > and to our families and friends

- QA Testers -Tamás Hojsz 'AGE-T' Sándor Mezei Szűcs Dávid 'ndever'



more help

Still need more help? Come visit the CastleStorm forums at http://forum.zenstudios.com and we'll be happy to assist you.

MARNING: PHOTOSENSITIVITY / EPILEPSY / SEIZURES

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your doctor before playing.

IMMEDIATELY DISCONTINUE use and consult your doctor before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness eye or muscle twitches disorientation any involuntary movement
- altered vision loss of awareness seizures or convulsion.

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR DOCTOR.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far a way as possible from the screen.
- Avoid prolonged use of the PS Vita system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

FCC AND IC NOTICE - PART 1

This device complies with Part 15 of the FCC Rules.

Operation is subject to the following two conditions:

- (1) this device may not cause harmful interference, and
- (2) this device must accept any interference received, including interference that may cause undesired operation
- This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant
 to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful
 interference in a residential installation. This equipment generates, uses, and can radiate radio frequency
 energy and, if not installed and used in accordance with the instructions, may cause harmful interference
 to radio communications.

FCC AND IC NOTICE - PART 2

- However, there is no guarantee that interference will not occur in a particular installation. If this equipment
 does cause harmful interference to radio or television reception, which can be determined by turning the
 equipment off and on, the user is encouraged to try to correct the interference by one or more of the
 following measures:
- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

You are cautioned that any changes or modifications not expressly approved in this manual could void your authority to operate this equipment.

This Class B digital apparatus complies with Canadian ICES-003.

Cet appareil numérique de la classe B est conforme à la norme NMB-003 du Canada.

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Use of the PlayStation®Network is subject to applicable user

agreements and privacy policies found at:

www.us.playstation.com/support/useragreements.

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